## Perfect Matchings in Edge-Transitive Graphs

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**ABSTRACT.** We find recursive formulae for the number of perfect matchings in a graph G by splitting G into subgraphs H and Q. We use these formulas to count perfect matching of P hypercube  $Q_n$ . We also apply our formulas to prove that the number of perfect matching in an edge-transitive graph is  $Pm(G) = (2q/p)Pm(G \setminus \{u, v\})$ , where Pm(G) denotes the number of perfect matchings in G,  $G \setminus \{u, v\}$  is the graph constructed from G by deleting edges with an end vertex in  $\{u, v\}$  and  $uv \in E(G)$ .

Keywords: Perfect matching, edge-transitive graph.

## **1. INTRODUCTION**

Counting the number of perfect matchings in a graph is a much-studied topic in graph theory. Some perfect matching enumeration methods are algebraic and others use matrix theory [3–8]. Enumerating the number of perfect matchings and making algorithms by these methods are really complicated (see [3]), but in some special cases it is possible to find good algorithms. In this paper we derive a recursive formula for counting perfect matchings in arbitrary graphs.

All graphs considered in this paper will be simple and connected. Let V(G) and E(G) be the sets of vertices and edges of the graph G, respectively. The degree of a vertex  $u \in V(G)$  is denoted by deg(u) and the set of all neighbors of u is denoted by N(u). A *matching* in G is a collection M of edges of G such that none of edges in M has

a vertex in common. If every vertex from V(G) is incident with exactly one edge from M, the matching M is *perfect*. The number of perfect matchings in a given graph G is denoted by Pm(G). A distance between two vertices  $u, v \in V(G)$  in a graph G is denoted by d(u, v), the number of edges in a shortest path connecting them.

A graph G is called edge-transitive if the group of automorphisms acts transitively on the edges. In other words, for each edge  $e, w \in E(G)$ , an automorphism g exists such that g(e) = w.

The hypercube  $Q_n$  is recursively defined as:

$$Q_n = \begin{cases} K_2 & n = 1 \\ Q_{n-1} \times K_2 & n = 2 \end{cases}$$

Suppose  $T = \{e_1, ..., e_t\}$  is a set of edges in *G*. *T* separates *G* into *H* and *Q*, *i.e.*  $G = H \overline{\underline{T}} Q$  if by omitting *T*, *G* separate to subgraphs *H* and *Q*. In figure 1, *T* is the set of edges that separate  $G = H \overline{\underline{T}} Q$ .



Figure 1. The Graph *G* is separated into *H* and *Q* by *T*.

## 2. MAIN RESULTS

We start this section by finding a recursive formula for the number of perfect matching in a graph G that can be separated into subgraphs H and Q.

**Theorem 1.** Suppose  $G = H \overline{T} Q$ . Then,

$$Pm(G) = Pm(H) * Pm(Q) + \sum_{t=1}^{|T|} \sum_{\substack{u_1v_1,\ldots,u_tv_t\in T\\u_i\neq u_j \quad i\neq j\\v_i\neq v_j \quad i\neq j}} Pm(H \setminus v_1,\ldots,v_t) * Pm(Q \setminus u_1,\ldots,u_t)$$

**Proof.** We define the relation « ~ » as follows:

 $M_1 \sim M_2$  if and only if  $|M_1 \cap T| = |M_2 \cap T|$  where  $M_1$  and  $M_2$  are two erfect matchings of G. Therefore,  $\sim$  is an equivalence relation. For the set of all perfect matchings of G we have:

$$M(G) = \bigcup_{M \in M(G)} [M]_{\sim} = \bigcup_{i=1}^{t} [M_i]_{\sim} \implies Pm(G) = |M(G)| = |\bigcup_{i=1}^{t} [M_i]_{\sim}|,$$

where M(G) is the set of all perfect matchings of G. Since ~ is an equivalence relation, one can decompose M(G) into equivalence classes of ~, i.e.

$$|\bigcup_{i=1}^{t}[M_i]_{\sim}| = \sum_{i=1}^{t} |[M_i]_{\sim}| = Pm(G).$$

We also have,

$$\sum_{i=1}^{t} |[M_i]_{\sim}| = \sum_{j=0}^{|T|} |\{M \colon |M \cap T| = j\}|.$$

We know that for every  $0 \le k \le |T|$ :

$$|\{M: |M \cap T| = k\}| = \sum_{\substack{u_1 v_1, \dots, u_k v_k \in T \\ u_i \neq u_j \quad i \neq j \\ v_i \neq v_j \quad i \neq j}} Pm(H \setminus v_1, \dots, v_k) * Pm(Q \setminus u_1, \dots, u_k).$$

where  $v_1, \ldots, v_k \in V(H)$  and  $u_1, \ldots, u_k \in V(Q)$ . This completes the proof.

**Corollary 1.** For an arbitrary graph G, the number of perfect matchings of  $G \times K_2$  is:

$$Pm(G \times K_{2}) = Pm^{2}(G) + \sum_{uv \in T} Pm^{2}(G \setminus u) + \sum_{u_{1}v_{1}, u_{2}v_{2} \in T} Pm^{2}(G \setminus u_{1}, u_{2}) + \cdots + \sum_{u_{1}v_{1}, \dots, u_{t}v_{t} \in T} Pm^{2}(G \setminus u_{1}, \dots, u_{t})$$

where  $G \times K_2 = G \overline{T} G$ .

**Proof.** It is sufficient to put H = Q = G in Theorem 1.

**Example 1.** Apply Theorem 1 to count the number of perfect matchings of  $Q_3$  and  $Q_4$ . Harary and Graham in [3] resolved this problem by using an algebraic method.

$$Pm(Q_3) = Pm^2(Q_2) + \sum_{u_1v_1, u_2v_2 \in T} Pm^2(Q_2 \setminus \{u_1, u_2\}) + 1.$$
(1)

To compute  $Pm(Q_3)$ , we have to compute  $Pm(Q_2)$  and  $Pm(Q_2 \setminus \{u_1, u_2\})$ .  $Pm(Q_2) = 2$  and to compute  $Pm(Q_2 \setminus u_1, u_2)$ , we omit two vertices of  $Q_2$ , resulting in, two remained vertices. If these vertices are neighbors, there will be <u>one</u> perfect matching, otherwise, there will be no perfect matching. Hence,  $Pm(Q_3) = 4 + 4 + 1 = 9$ .

To compute

$$Pm(Q_4) = Pm(Q_3 \times K_2) = Pm^2(Q_3) + \sum_{u_1v_1, u_2v_2 \in T} Pm^2(Q_3 \setminus u_1, u_2) + \sum_{u_1v_1, \dots, u_4v_4 \in T} Pm^2(Q_3 \setminus u_1, \dots, u_4) + \sum_{u_1v_1, \dots, u_6v_6 \in T} Pm^2(Q_3 \setminus u_1, \dots, u_6) + 1$$

We apply a similar argument and computation and we can compute  $Pm(Q_4)$  as follows:  $Pm(Q_4) = 81 + 4 * 4 + 9 * 12 + 4 * 6 + 2 * 12 + 6 + 12 + 1 = 272.$ 

**Theorem 2.** Suppose G is an arbitrary graph and e = uv is its edge  $(u, v \in V(G))$ . Then the number of perfect matchings of G is:

$$Pm(G) = Pm(G \setminus u, v) + \sum_{\substack{w \in N(u) \\ z \in N(V) \\ z \neq w}} Pm(G \setminus u, v, z, w)$$

**Proof.** Suppose T is a set of edges that each element of T has just one head in  $\{u, v\}$ , as depicted in Figure 2.



**Figure 2:** Separating *G* to e and  $G \setminus \{u, v\}$ .

Then  $G = \{e\} \overline{T} G \setminus \{u, v\}$ , and therefore theorem 1 implies that the number of perfect matchings of G is  $Pm(G \setminus u, v) + \sum_{\substack{w \in N(u) \\ z \neq w}} Pm(G \setminus u, v, z, w)$ .

Now we're changing the graph H in Theorem 1 to a vertex of G.

**Theorem 3.** Suppose G is an arbitrary graph. The number of perfect matchings of G can be computed with omitting a vertex of G.

**Proof.** In Theorem 1, put *H* a vertex of *G* likes v i.e.  $H \coloneqq \{v\}$ . Then the number of perfect matchings of *G* is  $Pm(G) = \sum_{u \in N(v)} Pm(G \setminus u, v)$ .

This theorem is more practical than Theorem 1. We use this theorem to find a necessary condition for edge–transitive graphs using two lemmas.

**Lemma 1.** Suppose G and H are isomorphic. Then Pm(G) = Pm(H).

**Proof.** Assume  $f: G \to H$  is an isometric function and M is a perfect matching of G. Then f(M) is a perfect matching of H because V(f(G)) = V(H) and since f is an isometric

function then the edges of f(M) cover all vertices of H, therefore, f(M) is a perfect matching of H. Similarly, the pre image of each perfect matching of H is a perfect matching of G. So, the numbers of perfect matchings of isomorphic graphs are the same.

**Lemma 2.** Suppose that G is an edge-transitive graph and  $e = uv \in E(G)$  then:

$$PM(G) = \frac{2q}{p} Pm(G \setminus u, v)$$

where p = |V(G)|, q = |V(G)|.

**Proof.** Because *G* is an edge-transitive graph, omitting each one of edges with its vertices makes isomorphism graphs .Using lemma 1, the graphs  $G \setminus u, v$  that  $uv \in E(G)$  have the same number of perfect matchings. Now we're counting the number of (M, e) where *M* is a perfect matching of *G* and e belongs to edges of *M*. Counting can be done in two ways. One way is counting the number of perfect matchings of *G* which is Pm(G), then counting its edges that is p/2. Another way is counting the number of edges of *G*, which is *q*, then counting the number of perfect matchings that has a special edge are the same for each edge. Assume that e = uv is an edge of *G* then  $x = Pm(G \setminus u, v)$ . So  $\frac{p}{2} * Pm(G) = q * Pm(G \setminus u, v)$ .

Here we prove a necessary condition for edge-transitive graphs:

**Theorem 4.** Suppose G is an edge-transitive graph and  $v \in V(G)$  then:  $\deg(v) | Pm(G)$ .

**Proof.** Suppose *G* is an edge–transitive graph and  $v \in V(G)$  then:

$$Pm(G) = \sum_{u \in N(v)} Pm(G \setminus u, v)$$

Assume w and u are neighbors of v and e = uv, q = vw. Since G is an edge-transitive graph so there is an isometric function  $g: G \to G$  such that g(e) = q. It means that g(u) = v and g(v) = w, and therefore,  $g(G \setminus u, v) = G \setminus v, w$ . So,  $Pm(G \setminus u, v) = Pm(G \setminus v, w)$  so theorem 3 concludes that  $Pm(G) = deg(v) * Pm(G \setminus u, v)$ .

**Corollary 2.** If G is an edge-transitive graph and  $V(G) = \{v_1, \dots, v_n\}$  then

$$\left[\deg(v_1), \dots, \deg(v_n), \frac{2q}{(2q, 2q-p)}\right] | Pm(G)$$

where p = |V(G)|, q = |V(G)|.

**Proof.** Assume that  $e = uv \in E(G)$  then by theorem 2 and lemma 2 we have:

$$Pm(G) = \frac{2q}{2q-p} \sum_{\substack{w \in N(u) \\ z \in N(v) \\ z \neq w}} Pm(G \setminus u, v, z, w)$$

By applying Theorem 4,

$$\deg(v), \frac{2q}{(2q, 2q - p)} | Pm(G) \quad \forall v \in V(G)$$
  
Hence  $\left[\deg(v_1), \dots, \deg(v_n), \frac{2q}{(2q, 2q - p)}\right] | Pm(G).$ 

**Corollary 3.** If there is a vertex in graph G such that deg  $(v) \nmid Pm(G)$  then G is not edge-transitive.

**Proof.** By Theorem 4, it is straightforward.

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